Initial ConEx Deployment Examples

draft-briscoe-conex-initial-deploy-02.txt

Bob Briscoe, BT
Dirk Kutscher, NEC
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draft status

• individual draft
• draft-briscoe-conex-initial-deploy-02.txt
• work in progress
• intended status: informational
• new co-author, Dirk Kutscher
• immediate intent:
  • WG feedback on scenarios
  • adopt as WG item?
three example network arrangements
that have incentives for unilateral ConEx deployment

1. single receiving access network
   • presented in Taipei

2. (new) mobile network
   • simple scenario for single operator mobile network
     – problems that ConEx addresses in a mobile/cellular network
     – arrangement of ConEx functions
     – deployment incentives
     – [kutscher-conex-mobile] covers more scenarios and details

3. (new) multi-tenant data centre
   • network performance isolation
   • the subject of the body of this talk
Features of ConEx Solution

- Network performance isolation between tenants
- Zero (tenant-related) switch configuration
- No loss of LAN-like multiplexing benefits
  - work-conserving
- No change to existing switch implementations
  - if ECN-capable
- Simplest possible contract
  - per-tenant network-wide allowance
  - tenant can freely move VMs around without changing allowance
  - tenant can freely move allowance between virtual machines
- Transport-Agnostic
ConEx recap
basic signals and functional units

transport
sender

transport
receiver

policy

audit

congested
network
element

DATA

Loss
/ECN

Re-Echo

f/b

ACKS

infrastructure
ConEx recap
basic signals and functional units

transport sender

policer

transport receiver

feedback

ACKS

DATA

congested network element

Loss /ECN

Re-Echo

infrastructure
Arrangement of ConEx functions

- Per-node ‘congestion-policers’
  - policers created in hypervisor at VM boot
  - police all ConEx-enabled packets entering network

- Token buckets
  - congested-bit tokens, not bit tokens
  - drained by ConEx Re-Echo packets

- Filled from one single allowance (W) per tenant
one logical token bucket per tenant

- Any one sub-bucket can fill faster than others
- subject to
  - the total fill-rate allowance $W$
  - a maximum drain-rate per sub-bucket (not shown)

- if tokens represented bits
  - a big enough tenant could do unlimited harm to others
- but because tokens represent congested-bits
  - tokens drain faster the more a tenant harms others

- this* provides inherent performance isolation between tenants
- while giving each tenant maximum flexibility and minimum config hassle

* with max drain-rate per-sub-bucket constraint
Deployment

- Deploy all ConEx infrastructure under control of one administration
- except for sender (and receiver)
  - need ConEx in guest OS within virtual machine

- Alternative (cf Microsoft Seawall)
  - trusted feedback tunnel back to policer
  - under control of DC operator

- Hybrid
  - non-ConEx packets: feedback tunnel
  - ConEx packets: no tunnel
  - reward ConEx for being more efficient?
status & plans

• relationship to conex-mobile
  • mobile section in initial-deploy is for general ConEx audience
  • conex-mobile is ConEx entry-point for mobile audience
  • both hoped to become WG items
• plan – finish the document
  • re-organise to describe incentives up front
  • complete empty sections (e.g. tail pieces)

working group input

• more reviews please
• WG feedback on choice of scenarios?
• ready to be adopted as WG item of work?
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Q&A